

## 3 on 3 Rules

Referee discretion is an important part of any sporting event. The referee's decision is **FINAL**. There should be no arguing of calls by the participants or spectators. Arguing calls by either of these parties will result in a penalty shot being awarded to the other team on the first offence, and a team being disqualified from the game as a result of the second offence. These policies shall be strictly enforced with a zero-tolerance approach. Penalties awarded as a result of excessive arguing are made at the sole discretion of the referee.

### **PLAY**

1. Each team must have a minimum of 3 players but may have a maximum of 4 players on its roster
2. A player may only be listed on one roster. Should a player be listed on more than one roster the player will be ruled an illegal player and suspended for the remainder of the tournament.
3. Teams must have 3 players on the playing surface at game time. Should a team not have 3 players, the result will be an automatic forfeit
4. All players must have proof of age (birth Certificate). Officials reserve the right to check proof of age at any time throughout the event and to disqualify players and/or their entire team for not carrying proof of age, submissions of false information, use of non-roster players, unauthorized substitutions, and/or bad sportsmanship of any kind. Any team wishing to challenge that a player is not registered on the opposing team must do so before the game starts. If the challenge is correct, the team may be disqualified, subject to the tournament director's discretion. The unregistered player is absolutely disqualified and the challenging team is awarded one goal to start the game. No player challenges can be made after the game has started.
5. All games are played 3 on 3. There will be no goaltenders used.
6. Games and halves will begin with a face-off
7. The ball will change hands after every goal scored.
8. During play, alternates can be substituted as the teams deem necessary and/or "on the fly". No stoppage in play is necessary to make substitutions.
9. Hand passes are not allowed. Under such circumstances, the play is stopped immediately and ball awarded to the opposing team at the point of the hand pass.
10. When a ball leaves play, the team that was not responsible for the ball leaving play receives possession at the spot where the ball left play. The referee will determine which team should have possession of the ball. The team is given 3 meters of space and 5 seconds to make a play.
11. Goals may be scored directly upon play resuming. There is no need to pass the ball to start again.
12. After a goal is scored there is no face-off. The team that was scored on gets possession and may execute play immediately. The defending team must all return to centre after which they may cross the centre line and engage the play.

### Time

13. Games will be 20 minutes in length (two- 10 minute halves, running time, separated by a one minute break.
14. A mercy rule will be in effect if one team leads the other by a 7 goal margin at any point during the second half of the game.

### Penalties

15. There shall be no slashing, hooking, tripping, crosschecking, high sticking, or inappropriate stick work of any kind. Doing so shall result in a penalty shot for the other team. More serious offences, including, but not limited to spearing and/or butt/ending, shall result in an individual being immediately removed from the tournament.
16. Fighting is unacceptable and will always result in the individual being removed from the tournament. From an organizer's standpoint, fighting is defined as one punch.
17. There shall be no pushing, shoving, body checking, roughhousing, or unsportsmanlike conduct of any kind. Doing so shall result in at least a penalty shot for the other team, but may be punished more severely according to the discretion of the referee and/or tournament supervisor.
18. There shall be no stalling. Stalling is called at the discretion of the official. Doing so shall result in a penalty shot for the other team.
19. No slapshots are allowed. A slapshot is defined as any shot that involves a wind up that begins above the shooters waist. Should a slap shot be taken, the opposite team gets possession of the ball in the area of the slapshot.

### Equipment

20. Hockey helmets with full cage are mandatory, hockey gloves, and shin pads (hockey or soccer) are at the player's

parents discretion.

21. Sticks and proper footwear (boots/running shoes). All sticks are subject to examination by the referee during the course of any game. Any stick deemed to be dangerous shall not be used. There is no limit on curves.

Inclement weather policy

22. Games will proceed as scheduled unless there is severe weather. Team representatives will be contacted should games be cancelled.